
Python Setup and Usage

3.7.2

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Python

Python

CPython

CPython implementation detail: [implementations](#)

1.1

Python :

```
python [-bBdEhiIOqsSuvVwx?] [-c command | -m module-name | script | - ] [args]
```

:

```
python myscript.py
```

1.1.1

UNIX shell :

- When called with standard input connected to a tty device, it prompts for commands and executes them until an EOF (an end-of-file character, you can produce that with **Ctrl-D** on UNIX or **Ctrl-Z**, **Enter** on Windows) is read.
- When called with a file name argument or with a file as standard input, it reads and executes a script from that file.
- When called with a directory name argument, it reads and executes an appropriately named script from that directory.
- When called with **-c *command***, it executes the Python statement(s) given as *command*. Here *command* may contain multiple statements separated by newlines. Leading whitespace is significant in Python statements!

- When called with `-m module-name`, the given module is located on the Python module path and executed as a script.

In non-interactive mode, the entire input is parsed before it is executed.

An interface option terminates the list of options consumed by the interpreter, all consecutive arguments will end up in `sys.argv` – note that the first element, subscript zero (`sys.argv[0]`), is a string reflecting the program's source.

-c <command>

Execute the Python code in *command*. *command* can be one or more statements separated by newlines, with significant leading whitespace as in normal module code.

If this option is given, the first element of `sys.argv` will be `"-c"` and the current directory will be added to the start of `sys.path` (allowing modules in that directory to be imported as top level modules).

-m <module-name>

Search `sys.path` for the named module and execute its contents as the `__main__` module.

Since the argument is a *module* name, you must not give a file extension (`.py`). The module name should be a valid absolute Python module name, but the implementation may not always enforce this (e.g. it may allow you to use a name that includes a hyphen).

Package names (including namespace packages) are also permitted. When a package name is supplied instead of a normal module, the interpreter will execute `<pkg>.__main__` as the main module. This behaviour is deliberately similar to the handling of directories and zipfiles that are passed to the interpreter as the script argument.

: This option cannot be used with built-in modules and extension modules written in C, since they do not have Python module files. However, it can still be used for precompiled modules, even if the original source file is not available.

If this option is given, the first element of `sys.argv` will be the full path to the module file (while the module file is being located, the first element will be set to `"-m"`). As with the `-c` option, the current directory will be added to the start of `sys.path`.

Many standard library modules contain code that is invoked on their execution as a script. An example is the `timeit` module:

```
python -mtimeit -s 'setup here' 'benchmarked code here'
python -mtimeit -h # for details
```

:

`runpy.run_module()` Equivalent functionality directly available to Python code

PEP 338 – Executing modules as scripts

3.1 : Supply the package name to run a `__main__` submodule.

3.4 : namespace packages are also supported

-

Read commands from standard input (`sys.stdin`). If standard input is a terminal, `-i` is implied.

If this option is given, the first element of `sys.argv` will be `"-"` and the current directory will be added to the start of `sys.path`.

<script>

Execute the Python code contained in *script*, which must be a filesystem path (absolute or relative) referring to either a Python file, a directory containing a `__main__.py` file, or a zipfile containing a `__main__.py` file.

If this option is given, the first element of `sys.argv` will be the script name as given on the command line.

If the script name refers directly to a Python file, the directory containing that file is added to the start of `sys.path`, and the file is executed as the `__main__` module.

If the script name refers to a directory or zipfile, the script name is added to the start of `sys.path` and the `__main__.py` file in that location is executed as the `__main__` module.

:

runpy.run_path() Equivalent functionality directly available to Python code

If no interface option is given, `-i` is implied, `sys.argv[0]` is an empty string (`""`) and the current directory will be added to the start of `sys.path`. Also, tab-completion and history editing is automatically enabled, if available on your platform (see `rlcompleter-config`).

:

tut-invoking

3.4 : Automatic enabling of tab-completion and history editing.

1.1.2 Generic options

`-?`

`-h`

`--help`

Print a short description of all command line options.

`-V`

`--version`

Print the Python version number and exit. Example output could be:

```
Python 3.7.0b2+
```

When given twice, print more information about the build, like:

```
Python 3.7.0b2+ (3.7:0c076caaa8, Sep 22 2018, 12:04:24)
[GCC 6.2.0 20161005]
```

3.6 : The `-VV` option.

1.1.3 Miscellaneous options

`-b`

Issue a warning when comparing `bytes` or `bytearray` with `str` or `bytes` with `int`. Issue an error when the option is given twice (`-bb`).

3.5 : Affects comparisons of `bytes` with `int`.

- B**
If given, Python won't try to write `.pyc` files on the import of source modules. See also [PYTHONDONTWRITEBYTECODE](#).
- check-hash-based-pycs** `default|always|never`
Control the validation behavior of hash-based `.pyc` files. See `pyc-invalidation`. When set to `default`, checked and unchecked hash-based bytecode cache files are validated according to their default semantics. When set to `always`, all hash-based `.pyc` files, whether checked or unchecked, are validated against their corresponding source file. When set to `never`, hash-based `.pyc` files are not validated against their corresponding source files.
- The semantics of timestamp-based `.pyc` files are unaffected by this option.
- d**
Turn on parser debugging output (for expert only, depending on compilation options). See also [PYTHONDEBUG](#).
- E**
Ignore all PYTHON* environment variables, e.g. [PYTHONPATH](#) and [PYTHONHOME](#), that might be set.
- i**
When a script is passed as first argument or the `-c` option is used, enter interactive mode after executing the script or the command, even when `sys.stdin` does not appear to be a terminal. The [PYTHONSTARTUP](#) file is not read.
- This can be useful to inspect global variables or a stack trace when a script raises an exception. See also [PYTHONINSPECT](#).
- I**
Run Python in isolated mode. This also implies `-E` and `-s`. In isolated mode `sys.path` contains neither the script's directory nor the user's site-packages directory. All PYTHON* environment variables are ignored, too. Further restrictions may be imposed to prevent the user from injecting malicious code.
- 3.4 .
- O**
Remove assert statements and any code conditional on the value of `__debug__`. Augment the filename for compiled (*bytecode*) files by adding `.opt-1` before the `.pyc` extension (see [PEP 488](#)). See also [PYTHONOPTIMIZE](#).
- 3.5 : Modify `.pyc` filenames according to [PEP 488](#).
- OO**
Do `-O` and also discard docstrings. Augment the filename for compiled (*bytecode*) files by adding `.opt-2` before the `.pyc` extension (see [PEP 488](#)).
- 3.5 : Modify `.pyc` filenames according to [PEP 488](#).
- q**
Don't display the copyright and version messages even in interactive mode.
- 3.2 .
- R**
Turn on hash randomization. This option only has an effect if the [PYTHONHASHSEED](#) environment variable is set to 0, since hash randomization is enabled by default.
- On previous versions of Python, this option turns on hash randomization, so that the `__hash__()` values of `str`, `bytes` and `datetime` are "salted" with an unpredictable random value. Although they remain constant within an individual Python process, they are not predictable between repeated invocations of Python.

Hash randomization is intended to provide protection against a denial-of-service caused by carefully-chosen inputs that exploit the worst case performance of a dict construction, $O(n^2)$ complexity. See <http://www.ocert.org/advisories/ocert-2011-003.html> for details.

`PYTHONHASHSEED` allows you to set a fixed value for the hash seed secret.

3.7 : The option is no longer ignored.

3.2.3 .

-s

Don't add the user `site-packages` directory to `sys.path`.

:

PEP 370 – Per user site-packages directory

-S

Disable the import of the module `site` and the site-dependent manipulations of `sys.path` that it entails. Also disable these manipulations if `site` is explicitly imported later (call `site.main()` if you want them to be triggered).

-u

Force the stdout and stderr streams to be unbuffered. This option has no effect on the stdin stream.

See also `PYTHONUNBUFFERED`.

3.7 : The text layer of the stdout and stderr streams now is unbuffered.

-v

Print a message each time a module is initialized, showing the place (filename or built-in module) from which it is loaded. When given twice (`-vv`), print a message for each file that is checked for when searching for a module. Also provides information on module cleanup at exit. See also `PYTHONVERBOSE`.

-W arg

Warning control. Python's warning machinery by default prints warning messages to `sys.stderr`. A typical warning message has the following form:

```
file:line: category: message
```

By default, each warning is printed once for each source line where it occurs. This option controls how often warnings are printed.

Multiple `-W` options may be given; when a warning matches more than one option, the action for the last matching option is performed. Invalid `-W` options are ignored (though, a warning message is printed about invalid options when the first warning is issued).

Warnings can also be controlled using the `PYTHONWARNINGS` environment variable and from within a Python program using the `warnings` module.

The simplest settings apply a particular action unconditionally to all warnings emitted by a process (even those that are otherwise ignored by default):

```
-Wdefault  # Warn once per call location
-Werror    # Convert to exceptions
-Walways   # Warn every time
-Wmodule   # Warn once per calling module
-Wonce     # Warn once per Python process
-Wignore   # Never warn
```

The action names can be abbreviated as desired (e.g. `-Wi`, `-Wd`, `-Wa`, `-We`) and the interpreter will resolve them to the appropriate action name.

See `warning-filter` and `describing-warning-filters` for more details.

-x

Skip the first line of the source, allowing use of non-Unix forms of `#!cmd`. This is intended for a DOS specific hack only.

-X

Reserved for various implementation-specific options. CPython currently defines the following possible values:

- **-X `faulthandler`** to enable `faulthandler`;
- **-X `showrefcount`** to output the total reference count and number of used memory blocks when the program finishes or after each statement in the interactive interpreter. This only works on debug builds.
- **-X `tracemalloc`** to start tracing Python memory allocations using the `tracemalloc` module. By default, only the most recent frame is stored in a traceback of a trace. Use **-X `tracemalloc=NFRAME`** to start tracing with a traceback limit of `NFRAME` frames. See the `tracemalloc.start()` for more information.
- **-X `showalloccount`** to output the total count of allocated objects for each type when the program finishes. This only works when Python was built with `COUNT_ALLOCS` defined.
- **-X `importtime`** to show how long each import takes. It shows module name, cumulative time (including nested imports) and self time (excluding nested imports). Note that its output may be broken in multi-threaded application. Typical usage is `python3 -X importtime -c 'import asyncio'`. See also [PYTHONPROFILEIMPORTTIME](#).
- **-X `dev`**: enable CPython's "development mode", introducing additional runtime checks which are too expensive to be enabled by default. It should not be more verbose than the default if the code is correct: new warnings are only emitted when an issue is detected. Effect of the developer mode:
 - Add `default` warning filter, as **-W default**.
 - Install debug hooks on memory allocators: see the `PyMem_SetupDebugHooks()` C function.
 - Enable the `faulthandler` module to dump the Python traceback on a crash.
 - Enable `asyncio` debug mode.
 - Set the `dev_mode` attribute of `sys.flags` to `True`
- **-X `utf8`** enables UTF-8 mode for operating system interfaces, overriding the default locale-aware mode. **-X `utf8=0`** explicitly disables UTF-8 mode (even when it would otherwise activate automatically). See [PYTHONUTF8](#) for more details.

It also allows passing arbitrary values and retrieving them through the `sys._xoptions` dictionary.

3.2 : The **-X** option was added.

3.3 : The **-X `faulthandler`** option.

3.4 : The **-X `showrefcount`** and **-X `tracemalloc`** options.

3.6 : The **-X `showalloccount`** option.

3.7 : The **-X `importtime`**, **-X `dev`** and **-X `utf8`** options.

1.1.4 Options you shouldn't use

-J

Reserved for use by `Jython`.

1.2 Environment variables

These environment variables influence Python's behavior, they are processed before the command-line switches other than `-E` or `-I`. It is customary that command-line switches override environmental variables where there is a conflict.

PYTHONHOME

Change the location of the standard Python libraries. By default, the libraries are searched in `prefix/lib/pythonversion` and `exec_prefix/lib/pythonversion`, where `prefix` and `exec_prefix` are installation-dependent directories, both defaulting to `/usr/local`.

When `PYTHONHOME` is set to a single directory, its value replaces both `prefix` and `exec_prefix`. To specify different values for these, set `PYTHONHOME` to `prefix:exec_prefix`.

PYTHONPATH

Augment the default search path for module files. The format is the same as the shell's `PATH`: one or more directory pathnames separated by `os.pathsep` (e.g. colons on Unix or semicolons on Windows). Non-existent directories are silently ignored.

In addition to normal directories, individual `PYTHONPATH` entries may refer to zipfiles containing pure Python modules (in either source or compiled form). Extension modules cannot be imported from zipfiles.

The default search path is installation dependent, but generally begins with `prefix/lib/pythonversion` (see `PYTHONHOME` above). It is *always* appended to `PYTHONPATH`.

An additional directory will be inserted in the search path in front of `PYTHONPATH` as described above under `.`. The search path can be manipulated from within a Python program as the variable `sys.path`.

PYTHONSTARTUP

If this is the name of a readable file, the Python commands in that file are executed before the first prompt is displayed in interactive mode. The file is executed in the same namespace where interactive commands are executed so that objects defined or imported in it can be used without qualification in the interactive session. You can also change the prompts `sys.ps1` and `sys.ps2` and the hook `sys.__interactivehook__` in this file.

PYTHONOPTIMIZE

If this is set to a non-empty string it is equivalent to specifying the `-O` option. If set to an integer, it is equivalent to specifying `-O` multiple times.

PYTHONBREAKPOINT

If this is set, it names a callable using dotted-path notation. The module containing the callable will be imported and then the callable will be run by the default implementation of `sys.breakpointhook()` which itself is called by built-in `breakpoint()`. If not set, or set to the empty string, it is equivalent to the value `"pdb.set_trace"`. Setting this to the string `"0"` causes the default implementation of `sys.breakpointhook()` to do nothing but return immediately.

3.7 .

PYTHONDEBUG

If this is set to a non-empty string it is equivalent to specifying the `-d` option. If set to an integer, it is equivalent to specifying `-d` multiple times.

PYTHONINSPECT

If this is set to a non-empty string it is equivalent to specifying the `-i` option.

This variable can also be modified by Python code using `os.environ` to force inspect mode on program termination.

PYTHONUNBUFFERED

If this is set to a non-empty string it is equivalent to specifying the `-u` option.

PYTHONVERBOSE

If this is set to a non-empty string it is equivalent to specifying the `-v` option. If set to an integer, it is equivalent to specifying `-v` multiple times.

PYTHONCASEOK

If this is set, Python ignores case in `import` statements. This only works on Windows and OS X.

PYTHONDONTWRITEBYTECODE

If this is set to a non-empty string, Python won't try to write `.pyc` files on the import of source modules. This is equivalent to specifying the `-B` option.

PYTHONHASHSEED

If this variable is not set or set to `random`, a random value is used to seed the hashes of str, bytes and datetime objects.

If `PYTHONHASHSEED` is set to an integer value, it is used as a fixed seed for generating the hash() of the types covered by the hash randomization.

Its purpose is to allow repeatable hashing, such as for selftests for the interpreter itself, or to allow a cluster of python processes to share hash values.

The integer must be a decimal number in the range [0,4294967295]. Specifying the value 0 will disable hash randomization.

3.2.3 .

PYTHONIOENCODING

If this is set before running the interpreter, it overrides the encoding used for stdin/stdout/stderr, in the syntax `encodingname:errorhandler`. Both the `encodingname` and the `:errorhandler` parts are optional and have the same meaning as in `str.encode()`.

For stderr, the `:errorhandler` part is ignored; the handler will always be `'backslashreplace'`.

3.4 : The `encodingname` part is now optional.

3.6 : On Windows, the encoding specified by this variable is ignored for interactive console buffers unless `PYTHONLEGACYWINDOWSSTDIO` is also specified. Files and pipes redirected through the standard streams are not affected.

PYTHONNOUSERSITE

If this is set, Python won't add the user `site-packages` directory to `sys.path`.

:

PEP 370 – Per user site-packages directory

PYTHONUSERBASE

Defines the user `base` directory, which is used to compute the path of the user `site-packages` directory and Distutils installation paths for `python setup.py install --user`.

:

PEP 370 – Per user site-packages directory

PYTHONEXECUTABLE

If this environment variable is set, `sys.argv[0]` will be set to its value instead of the value got through the C runtime. Only works on Mac OS X.

PYTHONWARNINGS

This is equivalent to the `-W` option. If set to a comma separated string, it is equivalent to specifying `-W` multiple times, with filters later in the list taking precedence over those earlier in the list.

The simplest settings apply a particular action unconditionally to all warnings emitted by a process (even those that are otherwise ignored by default):

```
PYTHONWARNINGS=default  # Warn once per call location
PYTHONWARNINGS=error    # Convert to exceptions
PYTHONWARNINGS=always   # Warn every time
PYTHONWARNINGS=module   # Warn once per calling module
PYTHONWARNINGS=once     # Warn once per Python process
PYTHONWARNINGS=ignore   # Never warn
```

See `warning-filter` and `describing-warning-filters` for more details.

PYTHONFAULTHANDLER

If this environment variable is set to a non-empty string, `faulthandler.enable()` is called at startup: install a handler for SIGSEGV, SIGFPE, SIGABRT, SIGBUS and SIGILL signals to dump the Python traceback. This is equivalent to `-X faulthandler` option.

3.3 .

PYTHONTRACEMALLOC

If this environment variable is set to a non-empty string, start tracing Python memory allocations using the `tracemalloc` module. The value of the variable is the maximum number of frames stored in a traceback of a trace. For example, `PYTHONTRACEMALLOC=1` stores only the most recent frame. See the `tracemalloc.start()` for more information.

3.4 .

PYTHONPROFILEIMPORTTIME

If this environment variable is set to a non-empty string, Python will show how long each import takes. This is exactly equivalent to setting `-X importtime` on the command line.

3.7 .

PYTHONASYNCIODEBUG

If this environment variable is set to a non-empty string, enable the debug mode of the `asyncio` module.

3.4 .

PYTHONMALLOC

Set the Python memory allocators and/or install debug hooks.

Set the family of memory allocators used by Python:

- **default:** use the default memory allocators.
- **malloc:** use the `malloc()` function of the C library for all domains (`PYMEM_DOMAIN_RAW`, `PYMEM_DOMAIN_MEM`, `PYMEM_DOMAIN_OBJ`).
- **pymalloc:** use the `pymalloc` allocator for `PYMEM_DOMAIN_MEM` and `PYMEM_DOMAIN_OBJ` domains and use the `malloc()` function for the `PYMEM_DOMAIN_RAW` domain.

Install debug hooks:

- **debug:** install debug hooks on top of the default memory allocators.

- `malloc_debug`: same as `malloc` but also install debug hooks
- `pymalloc_debug`: same as `pymalloc` but also install debug hooks

See the default memory allocators and the `PyMem_SetupDebugHooks()` function (install debug hooks on Python memory allocators).

3.7 : Added the "default" allocator.

3.6 .

PYTHONMALLOCSTATS

If set to a non-empty string, Python will print statistics of the pymalloc memory allocator every time a new pymalloc object arena is created, and on shutdown.

This variable is ignored if the `PYTHONMALLOC` environment variable is used to force the `malloc()` allocator of the C library, or if Python is configured without `pymalloc` support.

3.6 : This variable can now also be used on Python compiled in release mode. It now has no effect if set to an empty string.

PYTHONLEGACYWINDOWSFSENCODING

If set to a non-empty string, the default filesystem encoding and errors mode will revert to their pre-3.6 values of 'mbcs' and 'replace', respectively. Otherwise, the new defaults 'utf-8' and 'surrogatepass' are used.

This may also be enabled at runtime with `sys._enablelegacywindowsfsencoding()`.

Availability: Windows.

3.6 : See [PEP 529](#) for more details.

PYTHONLEGACYWINDOWSSTDIO

If set to a non-empty string, does not use the new console reader and writer. This means that Unicode characters will be encoded according to the active console code page, rather than using utf-8.

This variable is ignored if the standard streams are redirected (to files or pipes) rather than referring to console buffers.

Availability: Windows.

3.6 .

PYTHONCOERCECLOCALE

If set to the value 0, causes the main Python command line application to skip coercing the legacy ASCII-based C and POSIX locales to a more capable UTF-8 based alternative.

If this variable is *not* set (or is set to a value other than 0), the `LC_ALL` locale override environment variable is also not set, and the current locale reported for the `LC_CTYPE` category is either the default C locale, or else the explicitly ASCII-based POSIX locale, then the Python CLI will attempt to configure the following locales for the `LC_CTYPE` category in the order listed before loading the interpreter runtime:

- C.UTF-8
- C.utf8
- UTF-8

If setting one of these locale categories succeeds, then the `LC_CTYPE` environment variable will also be set accordingly in the current process environment before the Python runtime is initialized. This ensures that in addition to being seen by both the interpreter itself and other locale-aware components running in the same process (such as the GNU `readline` library), the updated setting is also seen in subprocesses (regardless of whether or not those processes are running a Python interpreter), as well

as in operations that query the environment rather than the current C locale (such as Python's own `locale.getdefaultlocale()`).

Configuring one of these locales (either explicitly or via the above implicit locale coercion) automatically enables the `surrogateescape` error handler for `sys.stdin` and `sys.stdout` (`sys.stderr` continues to use `backslashreplace` as it does in any other locale). This stream handling behavior can be overridden using *PYTHONIOENCODING* as usual.

For debugging purposes, setting `PYTHONCOERCECLOCALE=warn` will cause Python to emit warning messages on `stderr` if either the locale coercion activates, or else if a locale that *would* have triggered coercion is still active when the Python runtime is initialized.

Also note that even when locale coercion is disabled, or when it fails to find a suitable target locale, *PYTHONUTF8* will still activate by default in legacy ASCII-based locales. Both features must be disabled in order to force the interpreter to use ASCII instead of UTF-8 for system interfaces.

Availability: *nix.

3.7 : See [PEP 538](#) for more details.

PYTHONDEVMODE

If this environment variable is set to a non-empty string, enable the CPython "development mode". See the `-X dev` option.

3.7 .

PYTHONUTF8

If set to 1, enables the interpreter's UTF-8 mode, where UTF-8 is used as the text encoding for system interfaces, regardless of the current locale setting.

This means that:

- `sys.getfilesystemencoding()` returns 'UTF-8' (the locale encoding is ignored).
- `locale.getpreferredencoding()` returns 'UTF-8' (the locale encoding is ignored, and the function's `do_setlocale` parameter has no effect).
- `sys.stdin`, `sys.stdout`, and `sys.stderr` all use UTF-8 as their text encoding, with the `surrogateescape` error handler being enabled for `sys.stdin` and `sys.stdout` (`sys.stderr` continues to use `backslashreplace` as it does in the default locale-aware mode)

As a consequence of the changes in those lower level APIs, other higher level APIs also exhibit different default behaviours:

- Command line arguments, environment variables and filenames are decoded to text using the UTF-8 encoding.
- `os.fsdecode()` and `os.fsencode()` use the UTF-8 encoding.
- `open()`, `io.open()`, and `codecs.open()` use the UTF-8 encoding by default. However, they still use the strict error handler by default so that attempting to open a binary file in text mode is likely to raise an exception rather than producing nonsense data.

Note that the standard stream settings in UTF-8 mode can be overridden by *PYTHONIOENCODING* (just as they can be in the default locale-aware mode).

If set to 0, the interpreter runs in its default locale-aware mode.

Setting any other non-empty string causes an error during interpreter initialisation.

If this environment variable is not set at all, then the interpreter defaults to using the current locale settings, *unless* the current locale is identified as a legacy ASCII-based locale (as described for *PYTHONCOERCECLOCALE*), and locale coercion is either disabled or fails. In such legacy locales, the interpreter will default to enabling UTF-8 mode unless explicitly instructed not to do so.

Also available as the `-X utf8` option.

Availability: *nix.

3.7 : See [PEP 540](#) for more details.

1.2.1 Debug-mode variables

Setting these variables only has an effect in a debug build of Python, that is, if Python was configured with the `--with-pydebug` build option.

PYTHONTHREADDEBUG

If set, Python will print threading debug info.

PYTHONDUMPREFS

If set, Python will dump objects and reference counts still alive after shutting down the interpreter.

2.1 Python

2.1.1 Linux

Python comes preinstalled on most Linux distributions, and is available as a package on all others. However there are certain features you might want to use that are not available on your distro's package. You can easily compile the latest version of Python from source.

In the event that Python doesn't come preinstalled and isn't in the repositories as well, you can easily make packages for your own distro. Have a look at the following links:

:

<https://www.debian.org/doc/manuals/maint-guide/first.en.html> for Debian users

<https://en.opensuse.org/Portal:Packaging> for OpenSuse users

https://docs-old.fedoraproject.org/en-US/Fedora_Draft_Documentation/0.1/html/RPM_Guide/ch-creating-packages.html for Fedora users

<http://www.slackbook.org/html/package-management-making-packages.html> for Slackware users

2.1.2 On FreeBSD and OpenBSD

- FreeBSD users, to add the package use:

```
pkg install python3
```

- OpenBSD users, to add the package use:

```
pkg_add -r python

pkg_add ftp://ftp.openbsd.org/pub/OpenBSD/4.2/packages/<insert your architecture_
↪ here>/python-<version>.tgz
```

For example i386 users get the 2.5.1 version of Python using:

```
pkg_add ftp://ftp.openbsd.org/pub/OpenBSD/4.2/packages/i386/python-2.5.1p2.tgz
```

2.1.3 On OpenSolaris

You can get Python from [OpenCSW](#). Various versions of Python are available and can be installed with e.g. `pkgutil -i python27`.

2.2 Building Python

If you want to compile CPython yourself, first thing you should do is get the [source](#). You can download either the latest release's source or just grab a fresh [clone](#). (If you want to contribute patches, you will need a clone.)

The build process consists in the usual

```
./configure
make
make install
```

invocations. Configuration options and caveats for specific Unix platforms are extensively documented in the [README.rst](#) file in the root of the Python source tree.

: `make install` can overwrite or masquerade the `python3` binary. `make altinstall` is therefore recommended instead of `make install` since it only installs `exec_prefix/bin/pythonversion`.

2.3 Python-related paths and files

These are subject to difference depending on local installation conventions; `prefix` (`${prefix}`) and `exec_prefix` (`${exec_prefix}`) are installation-dependent and should be interpreted as for GNU software; they may be the same.

For example, on most Linux systems, the default for both is `/usr`.

File/directory	
<code>exec_prefix/bin/python3</code>	Recommended location of the interpreter.
<code>prefix/lib/pythonversion</code> , <code>exec_prefix/lib/pythonversion</code>	Recommended locations of the directories containing the standard modules.
<code>prefix/include/pythonversion</code> , <code>exec_prefix/include/</code> <code>pythonversion</code>	Recommended locations of the directories containing the include files needed for developing Python extensions and embedding the interpreter.

2.4 Miscellaneous

To easily use Python scripts on Unix, you need to make them executable, e.g. with

```
$ chmod +x script
```

and put an appropriate Shebang line at the top of the script. A good choice is usually

```
#!/usr/bin/env python3
```

which searches for the Python interpreter in the whole `PATH`. However, some Unices may not have the `env` command, so you may need to hardcode `/usr/bin/python3` as the interpreter path.

To use shell commands in your Python scripts, look at the `subprocess` module.

2.5

Python

PEP8

Please go to [Python Editors](#) and [Integrated Development Environments](#) for a comprehensive list.

Windows Python Windows

Unlike most Unix systems and services, Windows does not include a system supported installation of Python. To make Python available, the CPython team has compiled Windows installers (MSI packages) with every [release](#) for many years. These installers are primarily intended to add a per-user installation of Python, with the core interpreter and library being used by a single user. The installer is also able to install for all users of a single machine, and a separate ZIP file is available for application-local distributions.

As specified in [PEP 11](#), a Python release only supports a Windows platform while Microsoft considers the platform under extended support. This means that Python 3.7 supports Windows Vista and newer. If you require Windows XP support then please install Python 3.4.

There are a number of different installers available for Windows, each with certain benefits and downsides.

The full installer contains all components and is the best option for developers using Python for any kind of project.

The Microsoft Store package is a simple installation of Python that is suitable for running scripts and packages, and using IDLE or other development environments. It requires Windows 10, but can be safely installed without corrupting other programs. It also provides many convenient commands for launching Python and its tools.

The [nuget.org](#) packages are lightweight installations intended for continuous integration systems. It can be used to build Python packages or run scripts, but is not updateable and has no user interface tools.

The embeddable package is a minimal package of Python suitable for embedding into a larger application.

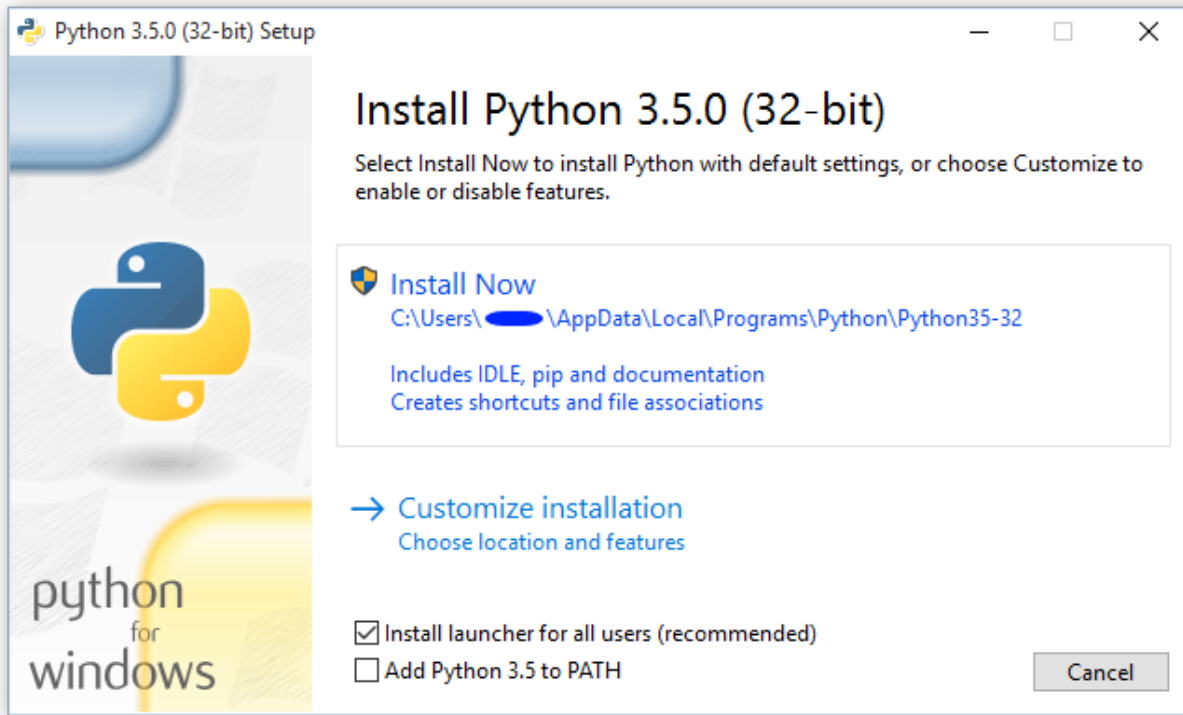
3.1 The full installer

3.1.1 Installation steps

Four Python 3.7 installers are available for download - two each for the 32-bit and 64-bit versions of the interpreter. The *web installer* is a small initial download, and it will automatically download the required components as necessary. The *offline installer* includes the components necessary for a default installation

and only requires an internet connection for optional features. See *Installing Without Downloading* for other ways to avoid downloading during installation.

After starting the installer, one of two options may be selected:



If you select "Install Now":

- You will *not* need to be an administrator (unless a system update for the C Runtime Library is required or you install the *Python Launcher for Windows* for all users)
- Python will be installed into your user directory
- The *Python Launcher for Windows* will be installed according to the option at the bottom of the first page
- The standard library, test suite, launcher and pip will be installed
- If selected, the install directory will be added to your **PATH**
- Shortcuts will only be visible for the current user

Selecting "Customize installation" will allow you to select the features to install, the installation location and other options or post-install actions. To install debugging symbols or binaries, you will need to use this option.

To perform an all-users installation, you should select "Customize installation". In this case:

- You may be required to provide administrative credentials or approval
- Python will be installed into the Program Files directory
- The *Python Launcher for Windows* will be installed into the Windows directory
- Optional features may be selected during installation
- The standard library can be pre-compiled to bytecode

- If selected, the install directory will be added to the system PATH
- Shortcuts are available for all users

3.1.2 Removing the MAX_PATH Limitation

Windows historically has limited path lengths to 260 characters. This meant that paths longer than this would not resolve and errors would result.

In the latest versions of Windows, this limitation can be expanded to approximately 32,000 characters. Your administrator will need to activate the "Enable Win32 long paths" group policy, or set the registry value `HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Control\FileSystem@LongPathsEnabled` to 1.

This allows the `open()` function, the `os` module and most other path functionality to accept and return paths longer than 260 characters when using strings. (Use of bytes as paths is deprecated on Windows, and this feature is not available when using bytes.)

After changing the above option, no further configuration is required.

3.6 : Support for long paths was enabled in Python.

3.1.3 Installing Without UI

All of the options available in the installer UI can also be specified from the command line, allowing scripted installers to replicate an installation on many machines without user interaction. These options may also be set without suppressing the UI in order to change some of the defaults.

To completely hide the installer UI and install Python silently, pass the `/quiet` option. To skip past the user interaction but still display progress and errors, pass the `/passive` option. The `/uninstall` option may be passed to immediately begin removing Python - no prompt will be displayed.

All other options are passed as `name=value`, where the value is usually 0 to disable a feature, 1 to enable a feature, or a path. The full list of available options is shown below.

		Default
InstallAllUsers	Perform a system-wide installation.	0
TargetDir	The installation directory	Selected based on InstallAllUsers
DefaultAllUsersTargetDir	The default installation directory for all-user installs	%ProgramFiles%\Python X.Y or %ProgramFiles(x86)\Python X.Y
DefaultJustForMeTargetDir	The default install directory for just-for-me installs	%LocalAppData%\Programs\PythonXY or %LocalAppData%\Programs\PythonXY-32
DefaultCustomTargetDir	The default custom install directory displayed in the UI	(empty)
AssociateFiles	Create file associations if the launcher is also installed.	1
CompileAll	Compile all .py files to .pyc.	0
PrependPath	Add install and Scripts directories to PATH and .PY to PATHEXT	0
Shortcuts	Create shortcuts for the interpreter, documentation and IDLE if installed.	1
Include_doc	Install Python manual	1
Include_debug	Install debug binaries	0
Include_dev	Install developer headers and libraries	1
Include_exe	Install <code>python.exe</code> and related files	1
Include_launcher	Install <i>Python Launcher for Windows</i> .	1
Install-Launcher-AllUsers	Installs <i>Python Launcher for Windows</i> for all users.	1
Include_lib	Install standard library and extension modules	1
Include_pip	Install bundled pip and setuptools	1
Include_symbols	Install debugging symbols (*.pdb)	0
Include_tcltk	Install Tcl/Tk support and IDLE	1
Include_test	Install standard library test suite	1
Include_tools	Install utility scripts	1
LauncherOnly	Only installs the launcher. This will override most other options.	0
SimpleInstall	Disable most install UI	0
SimpleInstallDescription	A custom message to display when the simplified install UI is used.	(empty)

For example, to silently install a default, system-wide Python installation, you could use the following command (from an elevated command prompt):

```
python-3.7.0.exe /quiet InstallAllUsers=1 PrependPath=1 Include_test=0
```

To allow users to easily install a personal copy of Python without the test suite, you could provide a shortcut with the following command. This will display a simplified initial page and disallow customization:

```
python-3.7.0.exe InstallAllUsers=0 Include_launcher=0 Include_test=0
SimpleInstall=1 SimpleInstallDescription="Just for me, no test suite."
```

(Note that omitting the launcher also omits file associations, and is only recommended for per-user installs when there is also a system-wide installation that included the launcher.)

The options listed above can also be provided in a file named `unattend.xml` alongside the executable. This file specifies a list of options and values. When a value is provided as an attribute, it will be converted to a number if possible. Values provided as element text are always left as strings. This example file sets the same options as the previous example:

```
<Options>
  <Option Name="InstallAllUsers" Value="no" />
  <Option Name="Include_launcher" Value="0" />
  <Option Name="Include_test" Value="no" />
  <Option Name="SimpleInstall" Value="yes" />
  <Option Name="SimpleInstallDescription">Just for me, no test suite</Option>
</Options>
```

3.1.4 Installing Without Downloading

As some features of Python are not included in the initial installer download, selecting those features may require an internet connection. To avoid this need, all possible components may be downloaded on-demand to create a complete *layout* that will no longer require an internet connection regardless of the selected features. Note that this download may be bigger than required, but where a large number of installations are going to be performed it is very useful to have a locally cached copy.

Execute the following command from Command Prompt to download all possible required files. Remember to substitute `python-3.7.0.exe` for the actual name of your installer, and to create layouts in their own directories to avoid collisions between files with the same name.

```
python-3.7.0.exe /layout [optional target directory]
```

You may also specify the `/quiet` option to hide the progress display.

3.1.5 Modifying an install

Once Python has been installed, you can add or remove features through the Programs and Features tool that is part of Windows. Select the Python entry and choose "Uninstall/Change" to open the installer in maintenance mode.

"Modify" allows you to add or remove features by modifying the checkboxes - unchanged checkboxes will not install or remove anything. Some options cannot be changed in this mode, such as the install directory; to modify these, you will need to remove and then reinstall Python completely.

"Repair" will verify all the files that should be installed using the current settings and replace any that have been removed or modified.

"Uninstall" will remove Python entirely, with the exception of the *Python Launcher for Windows*, which has its own entry in Programs and Features.

3.2 The Microsoft Store package

3.7.2 .

: The Microsoft Store package is currently considered unstable while its interactions with other tools and other copies of Python are evaluated. While Python itself is stable, this installation method may change its behavior and capabilities during Python 3.7 releases.

The Microsoft Store package is an easily installable Python interpreter that is intended mainly for interactive use, for example, by students.

To install the package, ensure you have the latest Windows 10 updates and search the Microsoft Store app for "Python 3.7". Ensure that the app you select is published by the Python Software Foundation, and install it.

: Python will always be available for free on the Microsoft Store. If you are asked to pay for it, you have not selected the correct package.

After installation, Python may be launched by finding it in Start. Alternatively, it will be available from any Command Prompt or PowerShell session by typing `python`. Further, `pip` and `IDLE` may be used by typing `pip` or `idle`. `IDLE` can also be found in Start.

All three commands are also available with version number suffixes, for example, as `python3.exe` and `python3.x.exe` as well as `python.exe` (where `3.x` is the specific version you want to launch, such as 3.7).

Virtual environments can be created with `python -m venv` and activated and used as normal.

If you have installed another version of Python and added it to your `PATH` variable, it will be available as `python.exe` rather than the one from the Microsoft Store. To access the new installation, use `python3.exe` or `python3.x.exe`.

To remove Python, open Settings and use Apps and Features, or else find Python in Start and right-click to select Uninstall. Uninstalling will remove all packages you installed directly into this Python installation, but will not remove any virtual environments

3.2.1 Known Issues

Currently, the `py.exe` launcher cannot be used to start Python when it has been installed from the Microsoft Store.

Because of restrictions on Microsoft Store apps, Python scripts may not have full write access to shared locations such as `TEMP` and the registry. Instead, it will write to a private copy. If your scripts must modify the shared locations, you will need to install the full installer.

3.3 The nuget.org packages

3.5.2 .

The `nuget.org` package is a reduced size Python environment intended for use on continuous integration and build systems that do not have a system-wide install of Python. While `nuget` is "the package manager for .NET", it also works perfectly fine for packages containing build-time tools.

Visit nuget.org for the most up-to-date information on using nuget. What follows is a summary that is sufficient for Python developers.

The `nuget.exe` command line tool may be downloaded directly from <https://aka.ms/nugetclidl1>, for example, using curl or PowerShell. With the tool, the latest version of Python for 64-bit or 32-bit machines is installed using:

```
nuget.exe install python -ExcludeVersion -OutputDirectory .
nuget.exe install pythonx86 -ExcludeVersion -OutputDirectory .
```

To select a particular version, add a `-Version 3.x.y`. The output directory may be changed from `.`, and the package will be installed into a subdirectory. By default, the subdirectory is named the same as the package, and without the `-ExcludeVersion` option this name will include the specific version installed. Inside the subdirectory is a `tools` directory that contains the Python installation:

```
# Without -ExcludeVersion
> .\python.3.5.2\tools\python.exe -V
Python 3.5.2

# With -ExcludeVersion
> .\python\tools\python.exe -V
Python 3.5.2
```

In general, nuget packages are not upgradeable, and newer versions should be installed side-by-side and referenced using the full path. Alternatively, delete the package directory manually and install it again. Many CI systems will do this automatically if they do not preserve files between builds.

Alongside the `tools` directory is a `build\native` directory. This contains a MSBuild properties file `python.props` that can be used in a C++ project to reference the Python install. Including the settings will automatically use the headers and import libraries in your build.

The package information pages on nuget.org are www.nuget.org/packages/python for the 64-bit version and www.nuget.org/packages/pythonx86 for the 32-bit version.

3.4 The embeddable package

3.5 .

The embedded distribution is a ZIP file containing a minimal Python environment. It is intended for acting as part of another application, rather than being directly accessed by end-users.

When extracted, the embedded distribution is (almost) fully isolated from the user's system, including environment variables, system registry settings, and installed packages. The standard library is included as pre-compiled and optimized `.pyc` files in a ZIP, and `python3.dll`, `python37.dll`, `python.exe` and `pythonw.exe` are all provided. Tcl/tk (including all dependants, such as Idle), pip and the Python documentation are not included.

: The embedded distribution does not include the [Microsoft C Runtime](https://docs.microsoft.com/en-us/cpp/windows/latest-supported-vc-redist) and it is the responsibility of the application installer to provide this. The runtime may have already been installed on a user's system previously or automatically via Windows Update, and can be detected by finding `ucrtbase.dll` in the system directory.

Third-party packages should be installed by the application installer alongside the embedded distribution. Using pip to manage dependencies as for a regular Python installation is not supported with this distribution,

though with some care it may be possible to include and use pip for automatic updates. In general, third-party packages should be treated as part of the application ("vendoring") so that the developer can ensure compatibility with newer versions before providing updates to users.

The two recommended use cases for this distribution are described below.

3.4.1 Python Application

An application written in Python does not necessarily require users to be aware of that fact. The embedded distribution may be used in this case to include a private version of Python in an install package. Depending on how transparent it should be (or conversely, how professional it should appear), there are two options.

Using a specialized executable as a launcher requires some coding, but provides the most transparent experience for users. With a customized launcher, there are no obvious indications that the program is running on Python: icons can be customized, company and version information can be specified, and file associations behave properly. In most cases, a custom launcher should simply be able to call `Py_Main` with a hard-coded command line.

The simpler approach is to provide a batch file or generated shortcut that directly calls the `python.exe` or `pythonw.exe` with the required command-line arguments. In this case, the application will appear to be Python and not its actual name, and users may have trouble distinguishing it from other running Python processes or file associations.

With the latter approach, packages should be installed as directories alongside the Python executable to ensure they are available on the path. With the specialized launcher, packages can be located in other locations as there is an opportunity to specify the search path before launching the application.

3.4.2 Embedding Python

Applications written in native code often require some form of scripting language, and the embedded Python distribution can be used for this purpose. In general, the majority of the application is in native code, and some part will either invoke `python.exe` or directly use `python3.dll`. For either case, extracting the embedded distribution to a subdirectory of the application installation is sufficient to provide a loadable Python interpreter.

As with the application use, packages can be installed to any location as there is an opportunity to specify search paths before initializing the interpreter. Otherwise, there is no fundamental differences between using the embedded distribution and a regular installation.

3.5 Alternative bundles

Besides the standard CPython distribution, there are modified packages including additional functionality. The following is a list of popular versions and their key features:

ActivePython Installer with multi-platform compatibility, documentation, PyWin32

Anaconda Popular scientific modules (such as numpy, scipy and pandas) and the `conda` package manager.

Canopy A "comprehensive Python analysis environment" with editors and other development tools.

WinPython Windows-specific distribution with prebuilt scientific packages and tools for building packages.

Note that these packages may not include the latest versions of Python or other libraries, and are not maintained or supported by the core Python team.

3.6 Configuring Python

To run Python conveniently from a command prompt, you might consider changing some default environment variables in Windows. While the installer provides an option to configure the PATH and PATHEXT variables for you, this is only reliable for a single, system-wide installation. If you regularly use multiple versions of Python, consider using the *Python Launcher for Windows*.

3.6.1 Excursus: Setting environment variables

Windows allows environment variables to be configured permanently at both the User level and the System level, or temporarily in a command prompt.

To temporarily set environment variables, open Command Prompt and use the **set** command:

```
C:\>set PATH=C:\Program Files\Python 3.7;%PATH%
C:\>set PYTHONPATH=%PYTHONPATH%;C:\My_python_lib
C:\>python
```

These changes will apply to any further commands executed in that console, and will be inherited by any applications started from the console.

Including the variable name within percent signs will expand to the existing value, allowing you to add your new value at either the start or the end. Modifying PATH by adding the directory containing **python.exe** to the start is a common way to ensure the correct version of Python is launched.

To permanently modify the default environment variables, click Start and search for 'edit environment variables', or open System properties, *Advanced system settings* and click the *Environment Variables* button. In this dialog, you can add or modify User and System variables. To change System variables, you need non-restricted access to your machine (i.e. Administrator rights).

: Windows will concatenate User variables *after* System variables, which may cause unexpected results when modifying PATH.

The *PYTHONPATH* variable is used by all versions of Python 2 and Python 3, so you should not permanently configure this variable unless it only includes code that is compatible with all of your installed Python versions.

:

<https://www.microsoft.com/en-us/wdsi/help/folder-variables> Environment variables in Windows NT

<https://technet.microsoft.com/en-us/library/cc754250.aspx> The SET command, for temporarily modifying environment variables

<https://technet.microsoft.com/en-us/library/cc755104.aspx> The SETX command, for permanently modifying environment variables

<https://support.microsoft.com/en-us/help/310519/how-to-manage-environment-variables-in-windows-xp> How To Manage Environment Variables in Windows XP

<https://www.chem.gla.ac.uk/~louis/software/faq/q1.html> Setting Environment variables, Louis J. Farrugia

3.6.2 Finding the Python executable

3.5 .

Besides using the automatically created start menu entry for the Python interpreter, you might want to start Python in the command prompt. The installer has an option to set that up for you.

On the first page of the installer, an option labelled "Add Python to PATH" may be selected to have the installer add the install location into the `PATH`. The location of the `Scripts\` folder is also added. This allows you to type `python` to run the interpreter, and `pip` for the package installer. Thus, you can also execute your scripts with command line options, see [documentation](#).

If you don't enable this option at install time, you can always re-run the installer, select Modify, and enable it. Alternatively, you can manually modify the `PATH` using the directions in [Excursus: Setting environment variables](#). You need to set your `PATH` environment variable to include the directory of your Python installation, delimited by a semicolon from other entries. An example variable could look like this (assuming the first two entries already existed):

```
C:\WINDOWS\system32;C:\WINDOWS;C:\Program Files\Python 3.7
```

3.7 Python Launcher for Windows

3.3 .

The Python launcher for Windows is a utility which aids in locating and executing of different Python versions. It allows scripts (or the command-line) to indicate a preference for a specific Python version, and will locate and execute that version.

Unlike the `PATH` variable, the launcher will correctly select the most appropriate version of Python. It will prefer per-user installations over system-wide ones, and orders by language version rather than using the most recently installed version.

The launcher was originally specified in [PEP 397](#).

3.7.1 Getting started

From the command-line

3.6 .

System-wide installations of Python 3.3 and later will put the launcher on your `PATH`. The launcher is compatible with all available versions of Python, so it does not matter which version is installed. To check that the launcher is available, execute the following command in Command Prompt:

```
py
```

You should find that the latest version of Python you have installed is started - it can be exited as normal, and any additional command-line arguments specified will be sent directly to Python.

If you have multiple versions of Python installed (e.g., 2.7 and 3.7) you will have noticed that Python 3.7 was started - to launch Python 2.7, try the command:

```
py -2.7
```

If you want the latest version of Python 2.x you have installed, try the command:


```
py -2
```

You should find the latest version of Python 2.x starts.

If you see the following error, you do not have the launcher installed:

```
'py' is not recognized as an internal or external command,
operable program or batch file.
```

Per-user installations of Python do not add the launcher to PATH unless the option was selected on installation.

Virtual environments

3.5 .

If the launcher is run with no explicit Python version specification, and a virtual environment (created with the standard library `venv` module or the external `virtualenv` tool) active, the launcher will run the virtual environment's interpreter rather than the global one. To run the global interpreter, either deactivate the virtual environment, or explicitly specify the global Python version.

From a script

Let's create a test Python script - create a file called `hello.py` with the following contents

```
#!/python
import sys
sys.stdout.write("hello from Python %s\n" % (sys.version,))
```

From the directory in which `hello.py` lives, execute the command:

```
py hello.py
```

You should notice the version number of your latest Python 2.x installation is printed. Now try changing the first line to be:

```
#!/python3
```

Re-executing the command should now print the latest Python 3.x information. As with the above command-line examples, you can specify a more explicit version qualifier. Assuming you have Python 2.6 installed, try changing the first line to `#!/python2.6` and you should find the 2.6 version information printed.

Note that unlike interactive use, a bare "python" will use the latest version of Python 2.x that you have installed. This is for backward compatibility and for compatibility with Unix, where the command `python` typically refers to Python 2.

From file associations

The launcher should have been associated with Python files (i.e. `.py`, `.pyw`, `.pyc` files) when it was installed. This means that when you double-click on one of these files from Windows explorer the launcher will be used, and therefore you can use the same facilities described above to have the script specify the version which should be used.

The key benefit of this is that a single launcher can support multiple Python versions at the same time depending on the contents of the first line.

3.7.2 Shebang Lines

If the first line of a script file starts with `#!`, it is known as a "shebang" line. Linux and other Unix like operating systems have native support for such lines and they are commonly used on such systems to indicate how a script should be executed. This launcher allows the same facilities to be used with Python scripts on Windows and the examples above demonstrate their use.

To allow shebang lines in Python scripts to be portable between Unix and Windows, this launcher supports a number of 'virtual' commands to specify which interpreter to use. The supported virtual commands are:

- `/usr/bin/env python`
- `/usr/bin/python`
- `/usr/local/bin/python`
- `python`

For example, if the first line of your script starts with

```
#!/usr/bin/python
```

The default Python will be located and used. As many Python scripts written to work on Unix will already have this line, you should find these scripts can be used by the launcher without modification. If you are writing a new script on Windows which you hope will be useful on Unix, you should use one of the shebang lines starting with `/usr`.

Any of the above virtual commands can be suffixed with an explicit version (either just the major version, or the major and minor version) - for example `/usr/bin/python2.7` - which will cause that specific version to be located and used.

The `/usr/bin/env` form of shebang line has one further special property. Before looking for installed Python interpreters, this form will search the executable `PATH` for a Python executable. This corresponds to the behaviour of the Unix `env` program, which performs a `PATH` search.

3.7.3 Arguments in shebang lines

The shebang lines can also specify additional options to be passed to the Python interpreter. For example, if you have a shebang line:

```
#!/usr/bin/python -v
```

Then Python will be started with the `-v` option

3.7.4 Customization

Customization via INI files

Two `.ini` files will be searched by the launcher - `py.ini` in the current user's "application data" directory (i.e. the directory returned by calling the Windows function `SHGetFolderPath` with `CSIDL_LOCAL_APPDATA`) and `py.ini` in the same directory as the launcher. The same `.ini` files are used for both the 'console' version of the launcher (i.e. `py.exe`) and for the 'windows' version (i.e. `pyw.exe`).

Customization specified in the "application directory" will have precedence over the one next to the executable, so a user, who may not have write access to the `.ini` file next to the launcher, can override commands in that global `.ini` file.

Customizing default Python versions

In some cases, a version qualifier can be included in a command to dictate which version of Python will be used by the command. A version qualifier starts with a major version number and can optionally be followed by a period (.) and a minor version specifier. If the minor qualifier is specified, it may optionally be followed by "-32" to indicate the 32-bit implementation of that version be used.

For example, a shebang line of `#!/python` has no version qualifier, while `#!/python3` has a version qualifier which specifies only a major version.

If no version qualifiers are found in a command, the environment variable `PY_PYTHON` can be set to specify the default version qualifier - the default value is "2". Note this value could specify just a major version (e.g. "2") or a major.minor qualifier (e.g. "2.6"), or even major.minor-32.

If no minor version qualifiers are found, the environment variable `PY_PYTHON{major}` (where {major} is the current major version qualifier as determined above) can be set to specify the full version. If no such option is found, the launcher will enumerate the installed Python versions and use the latest minor release found for the major version, which is likely, although not guaranteed, to be the most recently installed version in that family.

On 64-bit Windows with both 32-bit and 64-bit implementations of the same (major.minor) Python version installed, the 64-bit version will always be preferred. This will be true for both 32-bit and 64-bit implementations of the launcher - a 32-bit launcher will prefer to execute a 64-bit Python installation of the specified version if available. This is so the behavior of the launcher can be predicted knowing only what versions are installed on the PC and without regard to the order in which they were installed (i.e., without knowing whether a 32 or 64-bit version of Python and corresponding launcher was installed last). As noted above, an optional "-32" suffix can be used on a version specifier to change this behaviour.

Examples:

- If no relevant options are set, the commands `python` and `python2` will use the latest Python 2.x version installed and the command `python3` will use the latest Python 3.x installed.
- The commands `python3.1` and `python2.7` will not consult any options at all as the versions are fully specified.
- If `PY_PYTHON=3`, the commands `python` and `python3` will both use the latest installed Python 3 version.
- If `PY_PYTHON=3.1-32`, the command `python` will use the 32-bit implementation of 3.1 whereas the command `python3` will use the latest installed Python (`PY_PYTHON` was not considered at all as a major version was specified.)
- If `PY_PYTHON=3` and `PY_PYTHON3=3.1`, the commands `python` and `python3` will both use specifically 3.1

In addition to environment variables, the same settings can be configured in the .INI file used by the launcher. The section in the INI file is called `[defaults]` and the key name will be the same as the environment variables without the leading `PY_` prefix (and note that the key names in the INI file are case insensitive.) The contents of an environment variable will override things specified in the INI file.

:

- Setting `PY_PYTHON=3.1` is equivalent to the INI file containing:

```
[defaults]
python=3.1
```

- Setting `PY_PYTHON=3` and `PY_PYTHON3=3.1` is equivalent to the INI file containing:

```
[defaults]
python=3
python3=3.1
```

3.7.5 Diagnostics

If an environment variable `PYLAUNCH_DEBUG` is set (to any value), the launcher will print diagnostic information to stderr (i.e. to the console). While this information manages to be simultaneously verbose *and* terse, it should allow you to see what versions of Python were located, why a particular version was chosen and the exact command-line used to execute the target Python.

3.8 Finding modules

Python usually stores its library (and thereby your site-packages folder) in the installation directory. So, if you had installed Python to `C:\Python\`, the default library would reside in `C:\Python\Lib\` and third-party modules should be stored in `C:\Python\Lib\site-packages\`.

To completely override `sys.path`, create a `._pth` file with the same name as the DLL (`python37._pth`) or the executable (`python._pth`) and specify one line for each path to add to `sys.path`. The file based on the DLL name overrides the one based on the executable, which allows paths to be restricted for any program loading the runtime if desired.

When the file exists, all registry and environment variables are ignored, isolated mode is enabled, and `site` is not imported unless one line in the file specifies `import site`. Blank paths and lines starting with `#` are ignored. Each path may be absolute or relative to the location of the file. Import statements other than to `site` are not permitted, and arbitrary code cannot be specified.

Note that `._pth` files (without leading underscore) will be processed normally by the `site` module when `import site` has been specified.

When no `._pth` file is found, this is how `sys.path` is populated on Windows:

- An empty entry is added at the start, which corresponds to the current directory.
- If the environment variable `PYTHONPATH` exists, as described in *Environment variables*, its entries are added next. Note that on Windows, paths in this variable must be separated by semicolons, to distinguish them from the colon used in drive identifiers (`C:\` etc.).
- Additional "application paths" can be added in the registry as subkeys of `\SOFTWARE\Python\PythonCore{version}\PythonPath` under both the `HKEY_CURRENT_USER` and `HKEY_LOCAL_MACHINE` hives. Subkeys which have semicolon-delimited path strings as their default value will cause each path to be added to `sys.path`. (Note that all known installers only use `HKLM`, so `HKCU` is typically empty.)
- If the environment variable `PYTHONHOME` is set, it is assumed as "Python Home". Otherwise, the path of the main Python executable is used to locate a "landmark file" (either `Lib\os.py` or `pythonXY.zip`) to deduce the "Python Home". If a Python home is found, the relevant sub-directories added to `sys.path` (`Lib`, `plat-win`, etc) are based on that folder. Otherwise, the core Python path is constructed from the `PythonPath` stored in the registry.
- If the Python Home cannot be located, no `PYTHONPATH` is specified in the environment, and no registry entries can be found, a default path with relative entries is used (e.g. `.\Lib;.\plat-win`, etc).

If a `pyenv.config` file is found alongside the main executable or in the directory one level above the executable, the following variations apply:

- If `home` is an absolute path and `PYTHONHOME` is not set, this path is used instead of the path to the main executable when deducing the home location.

The end result of all this is:

- When running `python.exe`, or any other `.exe` in the main Python directory (either an installed version, or directly from the PCbuild directory), the core path is deduced, and the core paths in the registry are ignored. Other "application paths" in the registry are always read.
- When Python is hosted in another `.exe` (different directory, embedded via COM, etc), the "Python Home" will not be deduced, so the core path from the registry is used. Other "application paths" in the registry are always read.
- If Python can't find its home and there are no registry value (frozen `.exe`, some very strange installation setup) you get a path with some default, but relative, paths.

For those who want to bundle Python into their application or distribution, the following advice will prevent conflicts with other installations:

- Include a `._pth` file alongside your executable containing the directories to include. This will ignore paths listed in the registry and environment variables, and also ignore `site` unless `import site` is listed.
- If you are loading `python3.dll` or `python37.dll` in your own executable, explicitly call `Py_SetPath()` or (at least) `Py_SetProgramName()` before `Py_Initialize()`.
- Clear and/or overwrite `PYTHONPATH` and set `PYTHONHOME` before launching `python.exe` from your application.
- If you cannot use the previous suggestions (for example, you are a distribution that allows people to run `python.exe` directly), ensure that the landmark file (`Lib\os.py`) exists in your install directory. (Note that it will not be detected inside a ZIP file, but a correctly named ZIP file will be detected instead.)

These will ensure that the files in a system-wide installation will not take precedence over the copy of the standard library bundled with your application. Otherwise, your users may experience problems using your application. Note that the first suggestion is the best, as the others may still be susceptible to non-standard paths in the registry and user site-packages.

3.6 :

- Adds `._pth` file support and removes `applocal` option from `pyenv.config`.
- Adds `pythonXX.zip` as a potential landmark when directly adjacent to the executable.

3.6 : Modules specified in the registry under `Modules` (not `PythonPath`) may be imported by `importlib.machinery.WindowsRegistryFinder`. This finder is enabled on Windows in 3.6.0 and earlier, but may need to be explicitly added to `sys.meta_path` in the future.

3.9 Additional modules

Even though Python aims to be portable among all platforms, there are features that are unique to Windows. A couple of modules, both in the standard library and external, and snippets exist to use these features.

The Windows-specific standard modules are documented in `mswin-specific-services`.

3.9.1 PyWin32

The `PyWin32` module by Mark Hammond is a collection of modules for advanced Windows-specific support. This includes utilities for:

- [Component Object Model \(COM\)](#)
- Win32 API calls
- Registry
- Event log
- [Microsoft Foundation Classes \(MFC\)](#) user interfaces

`PythonWin` is a sample MFC application shipped with `PyWin32`. It is an embeddable IDE with a built-in debugger.

:

[Win32 How Do I...?](#) by Tim Golden

[Python and COM](#) by David and Paul Boddie

3.9.2 cx_Freeze

`cx_Freeze` is a `distutils` extension (see [extending-distutils](#)) which wraps Python scripts into executable Windows programs (`*.exe` files). When you have done this, you can distribute your application without requiring your users to install Python.

3.9.3 WConio

Since Python's advanced terminal handling layer, `curses`, is restricted to Unix-like systems, there is a library exclusive to Windows as well: Windows Console I/O for Python.

`WConio` is a wrapper for Turbo-C's `CONIO.H`, used to create text user interfaces.

3.10 Compiling Python on Windows

If you want to compile CPython yourself, first thing you should do is get the [source](#). You can download either the latest release's source or just grab a fresh [checkout](#).

The source tree contains a build solution and project files for Microsoft Visual Studio 2015, which is the compiler used to build the official Python releases. These files are in the `PCbuild` directory.

Check `PCbuild/readme.txt` for general information on the build process.

For extension modules, consult [building-on-windows](#).

:

[Python + Windows + distutils + SWIG + gcc MinGW](#) or "Creating Python extensions in C/C++ with SWIG and compiling them with MinGW gcc under Windows" or "Installing Python extension with distutils and without Microsoft Visual C++" by Sébastien Sauvage, 2003

[MingW – Python extensions](#) by Trent Apted et al, 2007

3.11 Other Platforms

With ongoing development of Python, some platforms that used to be supported earlier are no longer supported (due to the lack of users or developers). Check [PEP 11](#) for details on all unsupported platforms.

- [Windows CE](#) is still supported.
- The [Cygwin](#) installer offers to install the Python interpreter as well (cf. [Cygwin package source](#), [Maintainer releases](#))

See [Python for Windows](#) for detailed information about platforms with pre-compiled installers.

Bob Savage <bobsavage@mac.com>

Python on a Macintosh running Mac OS X is in principle very similar to Python on any other Unix platform, but there are a number of additional features such as the IDE and the Package Manager that are worth pointing out.

4.1 Getting and Installing MacPython

Mac OS X 10.8 comes with Python 2.7 pre-installed by Apple. If you wish, you are invited to install the most recent version of Python 3 from the Python website (<https://www.python.org>). A current "universal binary" build of Python, which runs natively on the Mac's new Intel and legacy PPC CPU's, is available there.

What you get after installing is a number of things:

- A **MacPython 3.6** folder in your **Applications** folder. In here you find IDLE, the development environment that is a standard part of official Python distributions; PythonLauncher, which handles double-clicking Python scripts from the Finder; and the "Build Applet" tool, which allows you to package Python scripts as standalone applications on your system.
- A framework `/Library/Frameworks/Python.framework`, which includes the Python executable and libraries. The installer adds this location to your shell path. To uninstall MacPython, you can simply remove these three things. A symlink to the Python executable is placed in `/usr/local/bin/`.

The Apple-provided build of Python is installed in `/System/Library/Frameworks/Python.framework` and `/usr/bin/python`, respectively. You should never modify or delete these, as they are Apple-controlled and are used by Apple- or third-party software. Remember that if you choose to install a newer Python version from `python.org`, you will have two different but functional Python installations on your computer, so it will be important that your paths and usages are consistent with what you want to do.

IDLE includes a help menu that allows you to access Python documentation. If you are completely new to Python you should start reading the tutorial introduction in that document.

If you are familiar with Python on other Unix platforms you should read the section on running Python scripts from the Unix shell.

4.1.1 How to run a Python script

Your best way to get started with Python on Mac OS X is through the IDLE integrated development environment, see section *The IDE* and use the Help menu when the IDE is running.

If you want to run Python scripts from the Terminal window command line or from the Finder you first need an editor to create your script. Mac OS X comes with a number of standard Unix command line editors, **vim** and **emacs** among them. If you want a more Mac-like editor, **BEdit** or **TextWrangler** from Bare Bones Software (see <http://www.barebones.com/products/bbedit/index.html>) are good choices, as is **TextMate** (see <https://macromates.com/>). Other editors include **Gvim** (<http://macvim-dev.github.io/macvim/>) and **Aquamacs** (<http://aquamacs.org/>).

To run your script from the Terminal window you must make sure that `/usr/local/bin` is in your shell search path.

To run your script from the Finder you have two options:

- Drag it to **PythonLauncher**
- Select **PythonLauncher** as the default application to open your script (or any `.py` script) through the finder Info window and double-click it. **PythonLauncher** has various preferences to control how your script is launched. Option-dragging allows you to change these for one invocation, or use its Preferences menu to change things globally.

4.1.2 Running scripts with a GUI

With older versions of Python, there is one Mac OS X quirk that you need to be aware of: programs that talk to the Aqua window manager (in other words, anything that has a GUI) need to be run in a special way. Use **pythonw** instead of **python** to start such scripts.

With Python 3.6, you can use either **python** or **pythonw**.

4.1.3 Configuration

Python on OS X honors all standard Unix environment variables such as `PYTHONPATH`, but setting these variables for programs started from the Finder is non-standard as the Finder does not read your `.profile` or `.cshrc` at startup. You need to create a file `~/MacOSX/environment.plist`. See Apple's Technical Document QA1067 for details.

For more information on installation Python packages in MacPython, see section *Installing Additional Python Packages*.

4.2 The IDE

MacPython ships with the standard IDLE development environment. A good introduction to using IDLE can be found at http://www.hashcollision.org/hkn/python/ide_intro/index.html.

4.3 Installing Additional Python Packages

There are several methods to install additional Python packages:

- Packages can be installed via the standard Python distutils mode (`python setup.py install`).
- Many packages can also be installed via the **setuptools** extension or **pip** wrapper, see <https://pip.pypa.io/>.

4.4 GUI Programming on the Mac

There are several options for building GUI applications on the Mac with Python.

PyObjC is a Python binding to Apple's Objective-C/Cocoa framework, which is the foundation of most modern Mac development. Information on PyObjC is available from <https://pythonhosted.org/pyobjc/>.

The standard Python GUI toolkit is **tkinter**, based on the cross-platform Tk toolkit (<https://www.tcl.tk>). An Aqua-native version of Tk is bundled with OS X by Apple, and the latest version can be downloaded and installed from <https://www.activestate.com>; it can also be built from source.

wxPython is another popular cross-platform GUI toolkit that runs natively on Mac OS X. Packages and documentation are available from <https://www.wxpython.org>.

PyQt is another popular cross-platform GUI toolkit that runs natively on Mac OS X. More information can be found at <https://riverbankcomputing.com/software/pyqt/intro>.

4.5 Distributing Python Applications on the Mac

The "Build Applet" tool that is placed in the MacPython 3.6 folder is fine for packaging small Python scripts on your own machine to run as a standard Mac application. This tool, however, is not robust enough to distribute Python applications to other users.

The standard tool for deploying standalone Python applications on the Mac is **py2app**. More information on installing and using py2app can be found at <http://undefined.org/python/#py2app>.

4.6 Other Resources

The MacPython mailing list is an excellent support resource for Python users and developers on the Mac:

<https://www.python.org/community/sigs/current/pythonmac-sig/>

Another useful resource is the MacPython wiki:

<https://wiki.python.org/moin/MacPython>

>>> Python
... Python

2to3 Python 2.x Python 3.x
2to3 lib2to3 Tools/scripts/2to3 2to3-reference

abstract base class – ABC *duck-typing* hasattr() ABC
isinstance() issubclass() abc Python ABC collections.
abc numbers io importlib.abc abc ABC

annotation – *type hint*
__annotations__
variable annotation function annotation **PEP 484** **PEP 526**

argument – *function method*

- : name= ** 3 5 complex() :

`complex(real=3, imag=5)
complex(**{'real': 3, 'imag': 5})`
- : / * *iterable* 3 5 :

`complex(3, 5)
complex(*(3, 5))`

calls
parameter **PEP 362**

asynchronous context manager – __aenter__() __aexit__() async with
PEP 492

asynchronous generator – *asynchronous generator iterator* `async def` `yield`
`async for`

`await` `async for` `async with`

asynchronous generator iterator – *asynchronous generator*
asynchronous iterator `__anext__()` `yield`

`yield` (`try`) `__anext__()` **PEP 492** **PEP 525**

asynchronous iterable – `async for` `__aiter__()` *asynchronous iterator* **PEP 492**

asynchronous iterator – `__aiter__()` `__anext__()` `__anext__` *awaitable* `async for`
`__anext__()` `StopAsyncIteration` **PEP 492**

attribute – `o` `a` `o.a`

awaitable – `await` *coroutine* `__await__()` **PEP 492**

BDFL “ ” *Guido van Rossum* Python

binary file – *file object* `'rb'`, `'wb'` or `'rb+'` `sys.stdin.buffer` `sys.stdout`.
`buffer` `io.BytesIO` `gzip.GzipFile`
text file `str`

bytes-like object – `bufferobjects` *C-contiguous* `bytes` `bytearray` `array.array`
`memoryview`

“ ” `bytearray` `bytearray` `memoryview` (“ ”)
`bytes` `bytes` `memoryview`

bytecode – Python `CPython` Python `.pyc` “ ”
virtual machine Python Python

`dis`

class –

class variable – ()

coercion – `int(3.15)` `3` `3+4.5` `int`, `float`
`TypeError` `float(3)+4.5` `3+4.5`

complex number – `-1` `i` `j` Python `j`
`3+1j` `math` `cmath`

context manager – `with` `__enter__()` `__exit__()` **PEP 343**

contiguous – *C-* *Fortran* `C` `Fortran` *C-*

Fortran

coroutine – `async def` **PEP 492**

coroutine function – *coroutine* `async def` `await` `async for` `async with`
PEP 492

`CPython` Python `python.org` “`CPython`” `Jython` `IronPython`

decorator – `@wrapper` `classmethod()` `staticmethod()`
`:`

```
def f(...):
    ...
f = staticmethod(f)

@staticmethod
def f(...):
    ...
```

descriptor – `__get__()`, `__set__()`, `__delete__()` *a.b* *a*
b *b* Python
 descriptors

dictionary – `__hash__()`, `__eq__()` Perl hash

dictionary view – `dict.keys()`, `dict.values()`, `dict.items()`
`list(dictview)` dict-views

docstring – `__doc__`

duck-typing – “ ” `type()`
`isinstance()` () `hasattr()` *EAFP*

EAFP “ ” Python `try except` *LBYL* C

expression – *statement* `while`

extension module – C C++ Python C API

f-string – `f' ' 'F'` “f- ” **PEP 498**

file object – API `read()` `write()` /

`:` , `io` `open()`

file-like object – *file object*

finder – *loader*
 Python 3.3 : `sys.meta_path` *path entry finders* `sys.path_hooks`
PEP 302, PEP 420 PEP 451

floor division – `//` `11 // 4` `2` `2.75` `(-11) // 4` `-3`
`-2.75` **PEP 238**

function – *parameter, method* function

function annotation – *annotation*
`int` `int` :

```
def sum_two_numbers(a: int, b: int) -> int:
    return a + b
```

function
variable annotation **PEP 484**

__future__

__future__ :

```
>>> import __future__
>>> __future__.division
_Feature((2, 2, 0, 'alpha', 2), (3, 0, 0, 'alpha', 0), 8192)
```

garbage collection – Python gc

generator – *generator iterator* yield for- next()

generator iterator – *generator*

yield try

generator expression – for if :

```
>>> sum(i*i for i in range(10)) # sum of squares 0, 1, 4, ... 81
285
```

generic function –

single dispatch functools.singledispatch() PEP 443

GIL *global interpreter lock*

global interpreter lock – CPython Python *bytecode* dict
CPython

GIL I/O GIL

“ ”

hash-based pyc – pyc pyc-invalidation

hashable – __hash__() __eq__()

Python id()

IDLE Python IDE “ ” Python

immutable –

import path – *path based finder* sys.path __path__

importing – Python Python

importer – *finder loader*

interactive – Python python
help(x)

interpreted – Python / *in-teractive*

interpreter shutdown – Python

__main__

iterable – list str tuple dict `__iter__()` *Sequence*
`__getitem__()`
`for` `zip()` `map()` ... `iter()` `iter()`
`for` *iterator sequence generator*

iterator – `__next__()` `next()` `StopIteration`
`__next__()` `StopIteration` `__iter__()`
`list` `iter()` `for`

`typeiter`

key function – `locale.strxfrm()`
Python `min()`, `max()`, `sorted()`, `list.sort()`, `heapq.merge()`, `heapq.nsmallest()`, `heapq.nlargest()` `itertools.groupby()`
`str.lower()` `lambda` `lambda r: (r[0], r[2])` `operator.attrgetter()` `itemgetter()` `methodcaller()`

keyword argument – *argument*

lambda *expression* `lambda` `lambda [parameters]: expression`

LBYL “ ” *EAFP* `if`
`LBYL` “ ” “ ” `if key in mapping: return mapping[key]` *mapping*
`key` `EAFP`

list – Python *sequence* `O(1)`

list comprehension – `result = [{':#04x}'.format(x) for x in range(256)]`
`if x % 2 == 0]` `0 255` `0x..` `if` `range(256)`

loader – `load_module()` *finder* **PEP 302** *abstract base class* `importlib.abc.Loader`

mapping – `Mapping` `MutableMapping` `dict`, `collections.defaultdict`, `collections.OrderedDict` `collections.Counter`

meta path finder – `sys.meta_path` *finder* *path entry finders*
`importlib.abc.MetaPathFinder`

metaclass – Python
`metaclasses`

method – *argument* (`self`) *function* *nested scope*

method resolution order – Python 2.3 2.3 Python

module – Python Python *importing* Python
package

module spec – `importlib.machinery.ModuleSpec`

MRO *method resolution order*

mutable – `id()` *immutable*

named tuple – `time.localtime()` *year* `t[0]` `t.`
`tm_year`

`time.struct_time` `collections.namedtuple()`
`Employee(name='jones', title='programmer')`

namespace – `builtins.open` `os.open()`
`random.seed()` `itertools.islice()` `random` `itertools`

namespace package – **PEP 420** *package* *regular package* `__init__.`
`py` *module*

nested scope – `nonlocal`

new-style class – `__slots__` `__getattr__()` Python Python

object – `object` *new-style class*

package – Python *module* `__path__` Python
regular package *namespace package*

parameter – *function* *argument*

- positional-or-keyword* `foo bar:`

```
def func(foo, bar=None): ...
```
- positional-only* Python `abs()`
- keyword-only* `*` `kw_only1 kw_only2:`

```
def func(arg, *, kw_only1, kw_only2): ...
```
- var-positional* `*` `args:`

```
def func(*args, **kwargs): ...
```
- var-keyword* `**` `kwargs`

argument `inspect.Parameter` *function* **PEP 362**

path entry – *import path* *path based finder*

path entry finder – `sys.path_hooks (path entry hook)` *finder* *path entry*
`importlib.abc.PathEntryFinder`

path entry hook – *path entry* `sys.path_hook` *path entry finder*

path based finder – *import path*

path-like object – `str bytes` `os.PathLike` `os.PathLike`
`os.fspath()` `str bytes` `os.fsdecode()` `os.fsencode()` `str bytes`
PEP 519

PEP “Python ” **PEP** Python Python PEP
 PEP Python PEP
PEP 1

portion – zip PEP 420

positional argument – argument

provisional API – API API –

API “ ” _____

PEP 411

provisional package – provisional API

Python 3000 Python 3.x 3 “Py3k”

Pythonic Python Python for Python

:

```
for i in range(len(food)):
    print(food[i])
```

Pythonic :

```
for piece in food:
    print(piece)
```

qualified name – “ ” PEP 3155 :

```
>>> class C:
...     class D:
...         def meth(self):
...             pass
...
>>> C.__qualname__
'C'
>>> C.D.__qualname__
'C.D'
>>> C.D.meth.__qualname__
'C.D.meth'
```

email.mime.text:

```
>>> import email.mime.text
>>> email.mime.text.__name__
'email.mime.text'
```

reference count – Python CPython sys

getrefcount()

regular package – package __init__.py

namespace package

__slots__

sequence – iterable __getitem__() __len__() list str tuple

bytes dict __getitem__() __len__() immutable

collections.abc.Sequence __getitem__() __len__() count(), index(),

__contains__() __reversed__() register()

single dispatch – *generic function*

slice – *sequence* [] *variable_name*[1:3:5] *slice*

special method – Python *specialnames*

statement – “ ” *expression* if while for

struct sequence – *named tuple* _make() _asdict()
sys.float_info os.stat()

text encoding – Unicode

text file – str *file object* *text encoding* 'r' 'w' sys.
stdin sys.stdout io.StringIO
binary file

triple-quoted string – “ ” ’

type – Python __class__ type(obj)

type alias –

:

```
from typing import List, Tuple

def remove_gray_shades(
    colors: List[Tuple[int, int, int]]) -> List[Tuple[int, int, int]]:
    pass
```

:

```
from typing import List, Tuple

Color = Tuple[int, int, int]

def remove_gray_shades(colors: List[Color]) -> List[Color]:
    pass
```

typing **PEP 484**

type hint – *annotation*

Python IDE

typing.get_type_hints()

typing **PEP 484**

universal newlines – Unix '\n' Windows '\r\n' Macintosh '\r'
PEP 278 PEP 3116 bytes.splitlines()

variable annotation – *annotation*

:

```
class C:
    field: 'annotation'
```

int :

```
count: int = 0
```

annassign

function annotation **PEP 484** **PEP 526**

virtual environment – Python Python Python
venv

virtual machine – Python *bytecode*

Zen of Python – Python "import this"

Sphinx Python reStructuredText
Python reporting-bugs

- Fred L. Drake, Jr. Python
- reStructuredText Docutils
- Fredrik Lundh [Alternative Python Reference](#) Sphinx

B.1 Python

Python	Python	Python	Misc/ACKS	Python
Python	Python	-		

History and License

C.1 History of the software

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <https://www.cwi.nl/>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <https://www.cnri.reston.va.us/>) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation; see <http://www.zope.com/>). In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see <https://opensource.org/> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

	Derived from	Year	Owner	GPL compatible?
0.9.0 thru 1.2	n/a	1991-1995	CWI	yes
1.3 thru 1.5.2	1.2	1995-1999	CNRI	yes
1.6	1.5.2	2000	CNRI	no
2.0	1.6	2000	BeOpen.com	no
1.6.1	1.6	2001	CNRI	no
2.1	2.0+1.6.1	2001	PSF	no
2.0.1	2.0+1.6.1	2001	PSF	yes
2.1.1	2.1+2.0.1	2001	PSF	yes
2.1.2	2.1.1	2002	PSF	yes
2.1.3	2.1.2	2002	PSF	yes
2.2 and above	2.1.1	2001-now	PSF	yes

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A C-program for MT19937, with initialization improved 2002/1/26.
Coded by Takuji Nishimura and Makoto Matsumoto.

Before using, initialize the state by using `init_genrand(seed)`
or `init_by_array(init_key, key_length)`.

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<http://www.math.sci.hiroshima-u.ac.jp/~m-mat/MT/emt.html>

email: m-mat @ math.sci.hiroshima-u.ac.jp (remove space)

C.3.2

The `socket` module uses the functions, `getaddrinfo()`, and `getnameinfo()`, which are coded in separate source files from the WIDE Project, <http://www.wide.ad.jp/>.

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Modified by Jack Jansen, CWI, July 1995:

- Use binascii module to do the actual line-by-line conversion between ascii and binary. This results in a 1000-fold speedup. The C version is still 5 times faster, though.
- Arguments more compliant with Python standard

C.3.7 XML Remote Procedure Calls

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C.3.10 SipHash24

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Original location:
  https://github.com/majek/csiphash/

Solution inspired by code from:
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  djb (supercop/crypto_auth/siphash24/little2)
  Jean-Philippe Aumasson (https://131002.net/siphash/siphash24.c)
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C.3.11 strtod and dtoa

The file `Python/dtoa.c`, which supplies C functions `dtoa` and `strtod` for conversion of C doubles to and from strings, is derived from the file of the same name by David M. Gay, currently available from <http://www.netlib.org/fp/>. The original file, as retrieved on March 16, 2009, contains the following copyright and licensing notice:

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C.3.15 zlib

The `zlib` extension is built using an included copy of the `zlib` sources if the `zlib` version found on the system is too old to be used for the build:

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C.3.16 cfuhash

The implementation of the hash table used by the tracemalloc is based on the cfuhash project:

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C.3.17 libmpdec

The `_decimal` module is built using an included copy of the libmpdec library unless the build is configured `--with-system-libmpdec`:

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APPENDIX D

Python

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